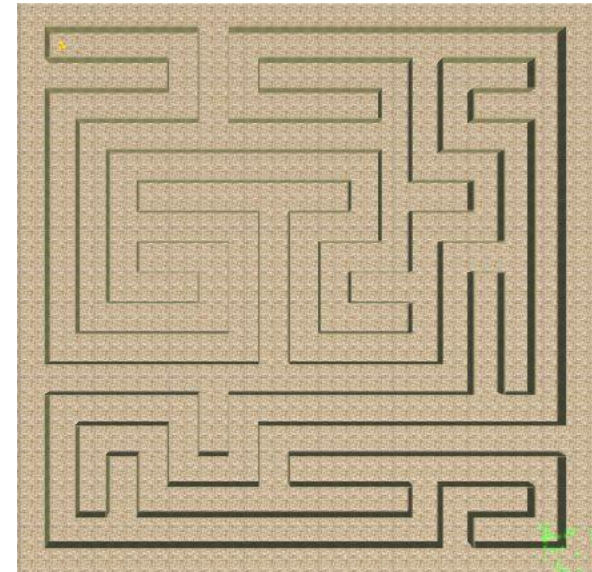
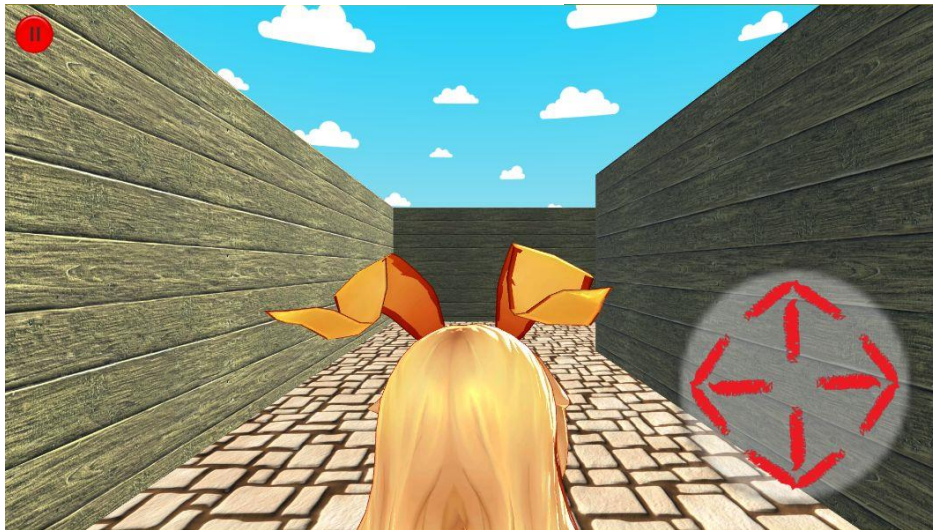




start



map



play



goal